

# Distributed MST in Core-Periphery Networks

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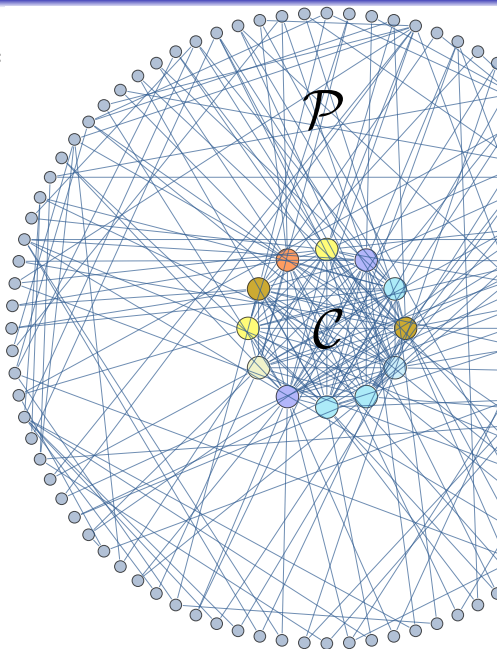
Communication Systems Engineering, BGU, Israel

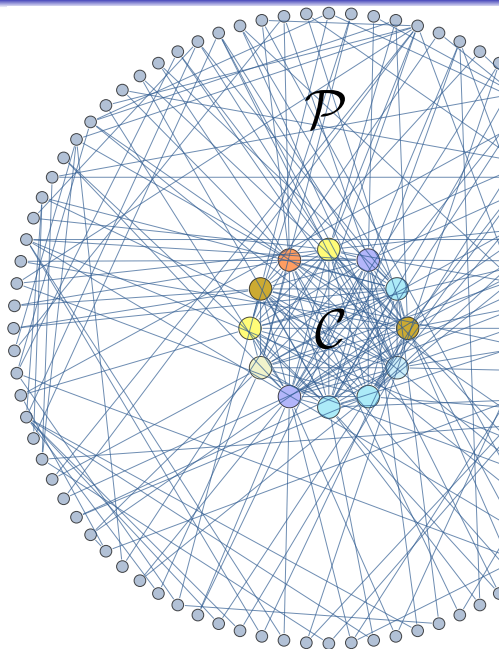
Department of Computer Science, The Weizmann Institute, Israel

DISC 2013

# Motivation - Social Networks Structure

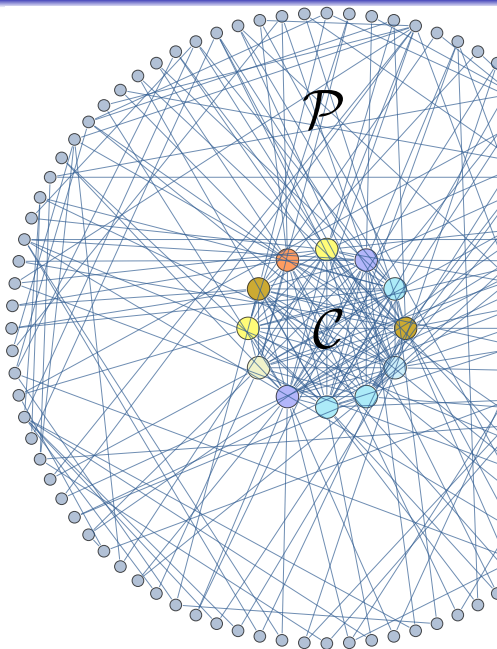
- Core (or Elite) - a *small* group of *influential*, and *well connected* individuals.
- Observed in different real-world networks (empirical study)





## A1. High Core Influence.

- $\sum_{v \in C} d_{\text{out}}(v) = \Omega(m)$



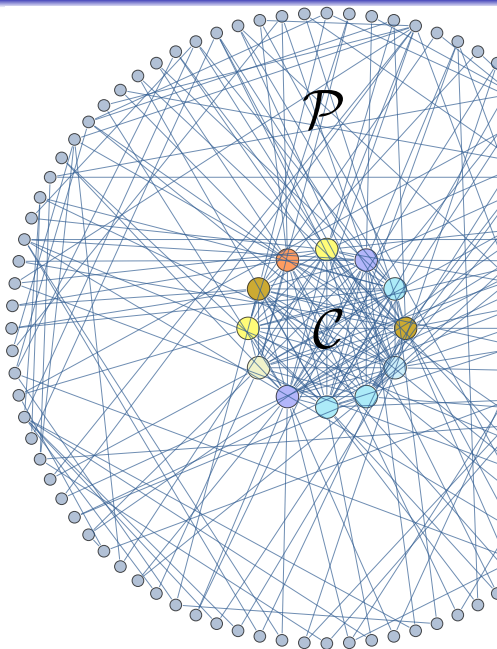
# Core-Periphery Axioms: A1, A2, A3, A4

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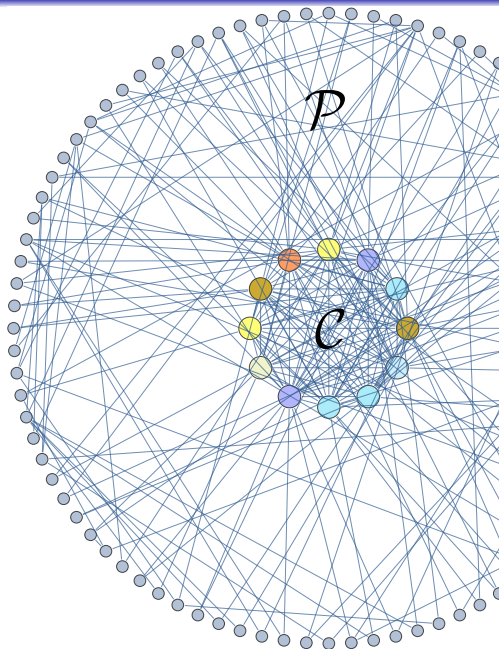
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**A3.** *Core* Clique Emulation.

- $\mathcal{C} \xleftrightarrow{\text{all-to-all}} \mathcal{C}, \text{ in } O(1)$



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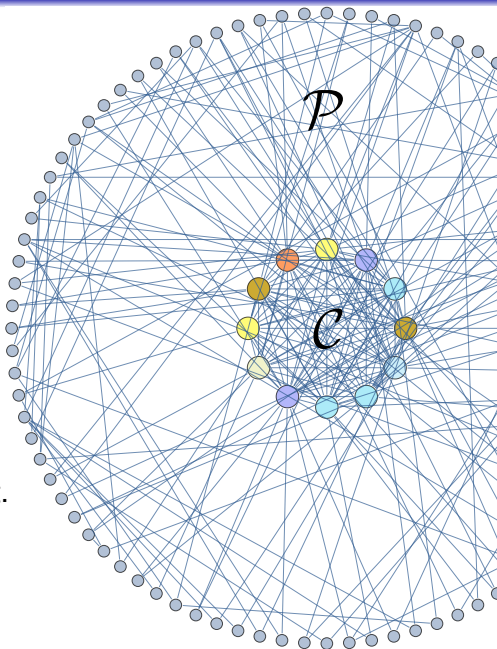
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**A4.** *Periphery-Core* Convergecast.

- $\mathcal{P} \xrightarrow{\text{all-to-any}} \mathcal{C}$ , in  $O(1)$



# Distributed Minimum Spanning Tree (*CONGEST* model)

- Complete graph

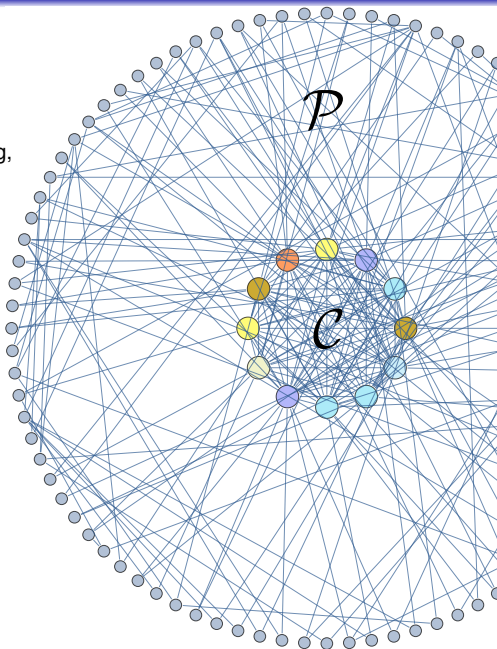
$$D = 1: O(\log \log n)$$

Z. Lotker, B. Patt-Shamir, E. Pavlov, D. Peleg,  
2005

- $D = 2: O(\log n)$

$$D \geq 3: \Omega(\sqrt[3]{n})$$

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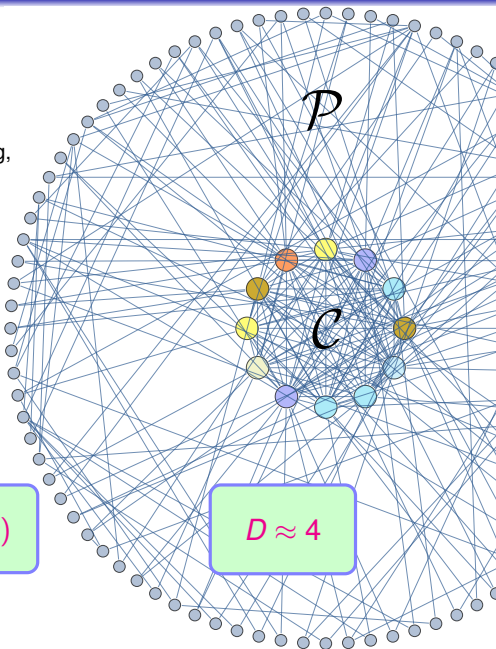
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**CP-MST algorithm:  $O(\log^2 n)$**

$$D \approx 4$$



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**THANK YOU!**